PYARé

Digital Artist

PROFILE SUMMARY

Hybrid artist, I design interactive and immersive experiences (VR, dome film, AR, video mapping, aquatic VR ...) with a background in film and TV. My projects have been covered by international media such as **Wired**, **Vice**, **Forbes**, **Verge**, **CNET**, **Indiewire**, **Rolling Stone**…

CONTACT DETAILS

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Living in **Paris**, France

ACHIEVEMENTS

- Official Selection of Spaced Out at **Sundance** Festival 2020
- **Best Immersion Award** with Patterns at Festival du Nouveau Cinéma (Montréal) in 2016
- Directed **world's first artistic underwater VR experience**, Spaced Out
- Conceptualized the **world's most viewed live-stream** , Welcome to the Other Side (dixit medias)
- Advised with legendary filmmakers such as Marc Caro, Jean-Luc Godard…

ACADEMIC HISTORY

FILM & TV INSTITUTE OF INDIA

Film Direction & Cinematography, 2004-2010

- Directed 20+ short films
- Shot in 16 and 35 mm and mixed in Dolby 5.1
- Learned the aesthetics, craftsmanship and technique of filmmaking
- Trained in screenwriting from conceptualization to the final making of a film.

PIXEL ACADEMIA

Narrative Design, 2021

- Synopsis describing the main lines of the story (story, characters, world, places, back story, etc.)
- Character files (psychological profile, appearance, qualities / faults, motivations / objectives, etc.)
- World building, lore creation and bible writing

WORKS

YOU DESTROY, WE CREATE

VR documentary - 26 m - Nowhere Media (editor) - 2022

BERLIOZ TRIP

AR Game - 10 min - Sonic Solveig - 2021

AU FIL DES FLEURS

AR Experience - 11x1 min - MAC - 2021

JEAN-MICHEL JARRE

Virtual Concerts - 45 min - VRroom Prod. - 2020

CHANEL

VR Experience "Beauty Pod" - 10 min - Adorable - 2021

SPACED OUT

Aquatic VR experience - 10 min - Pyaré Studio - 2020

SEA OF SERENITY

Vidéo Mapping - 10 min - Pyaré Studio - 2018

RED PATTERNS

VR Experience - 15 min - SAT - 2017

BLACK PATTERNS

Dome - 45 min - SAT - 2017

VIBRATIONS

VR Documentary - 15 min - Ando + Pyaré - 2016

JET LAG

VR Fiction - 9 min - Ando + Pyaré - 2015

CLOSE ENCOUNTER WITH THE ZIM KIND

Documentary - 40 min - Pyaré Studio - 2014

WE/ NOUS

Art Video - Marie-Paul Bilger - 2012

PIERRE FRIQUET

TALENTS

- Production of **interactive content** for **installations**, **exhibitions**, **mobile apps** and **online experiences**
- Expertise in immersive media (**VR**, **dome**, **AR**)
- Ten years of professional experience as a **screenwriter** and **director** for cinema, television, new media and journalism
- Project supervision of **high level international clients** such as the French Embassy of India, MTV, UNICEF, Greenpeace, Republic TV, Nelson Mandela's Children Fund, etc.
- **Creating innovative content** and adapting to new workflows involving volumetric capture, real-time interaction, 3D environment, live footage, etc.
- **International experience** and adaptation in varied and difficult professional environments (shooting during an earthquake)
- **Panelist** at conferences and **lecturer** for workshops in various countries in renowned educational institutions such as **Emerson College** in Boston, **Gobelins Animation School** in Paris, Goethe Institute in Nairobi, …

LANGUAGE

- **French** : native language
- **English** : fluent
- **Hindi** and **German** : intermediate
- **Zulu** and **Spanish**: beginner

TECHNICAL SKILLS

- Mastery of shooting in celluloid (**16 mm** and **35 mm**) and digital cameras (**Red**, **Canon**, **Leica**)
- Mastery of capturing in **360°** (Ozo, InstaPro, Kandao, GoPro Rig,…), **photogrammetry** (Matterport, DSLR…), **motion capture** and **volumetric capture** (Kinect, RealSense)
- Proficient in Adobe Creative Suite (**Premiere, After Effects, Photoshop, Lightroom, XD**) and 360° post-production (**Mistika**, **AutoPano**, **PTgui**, **DaVinci Resolve**)
- Advanced command of game engines (**Unity** and **Unreal**) and AR softwares (**Spark AR**, **Lens Studio**)
- Proficiency in interactive writing techniques in **Twine**, mind maps and flowcharts in **LucidChart**
- Mastery of coordination and task organization tools such as **Slack**, **Trelo**, **Mattermost** …

INDIVIDUAL EXHIBITIONS

- **Sandbox** - near Beijing, China - August 2022
- **Video Mapping** - Geneva, Switzerland - August 2021
- **European Fantastic Film Festival** - Strasbourg - Sept. 2020
- **Nouvelles Images Festival** - Paris, France - October 2020
- **Serendipity Arts Festival** - Goa, India - December 2019
- **Magnetic Fields Festival -** Rajasthan, India - December 2019
- **World XR Festival** - Cran Montagna, Switzerland - September 2019
- **EP7** - Paris, France - July 2019
- **Cannes Film Festival,** Pavillon Québécois - Cannes, France - May 2017
- **Society of Technological Arts** - September 2016

GROUP EXHIBITIONS

- **Forum des Images** - Paris, France - June 2021
- **FilmGate Festival** - Miami, USA - December 2021
- **Sundance Festival** - Parkcity, USA - January 2020
- **World XR Forum** - Cran Montagna, Switzerland - September 2017
- **VRDays** - Amsterdam, Holland - October 2017
- **MUTEK** - Montreal, Canada - November 2016
- **Festival du Nouveau Cinema** - Montreal, Canada - October 2016
- **Tous Ecrans** - Geneva, Switzerland - October 2016
- **IX Symposium -** Montreal, Canada - June 2016
- **Berlinale XR** - Berlin, Germany - February 2016
- **Jewish Museum** - Berlin, Germany - April 2015
- **Eye FilmMuseum -** Amsterdam, Holland - March 2015
- **Cannes XR** - Cannes, France - May 2015

AWARDS

- **Special Jury Mention** - FilmGate Festival - Miami, USA - 2020
- **Best Immersion Award** - Festival du Nouveau Cinéma - Montreal, Canada - 2016
- **Best Narration Award** - Kaleidoscope Festival - San Francisco, USA - 2015

OTHERS

JEAN-LUC GODARD

Consultancy, 2018

- Advised about immersive technology via his secretary
- Helped brainstorm with projects in development via his assistant

ARTE

TV Documentary - 2016-2017

- Interviewed high-profile filmmakers, musicians, tech gurus
- Carried out documentary research
- Wrote voice-overs